

## October Standards

**Rules:** IDPA

**Course Designer:** Mark Goede

**Start Position:** Three Strings, Support hand, Strong hand and Freestyle

**Scenario:** Standards

**Stage Procedure:**

**String 1** - From P1, engage T1-T3 with support hand only 2 rounds each in Tactical Sequence (1-1-2-1-1).

**String 2** - From P2 engage T1-T3 with strong hand only 2 rounds each in Tactical Sequence (1-1-2-1-1)

**String 3** - From P3 engage T1-T3 in Tactical Sequence (1-1-2-1-1)

**Scoring:** Limited Vickers

**RD Count:** 18

**Targets:** 3 IDPA, 2 NT

**Target Distance:** 7 - 20 yds

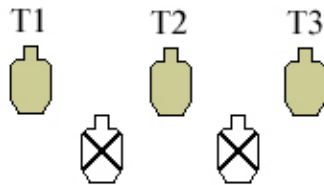
**Scored Hits:** Best 2 on paper

**Start-Stop:** Audible - Last Shot

**Penalties:** Per IDPA rules

**Concealment:** Not Required

**Special Consideration:**



P1 - 7 yds

P2 - 10 yds

P3 - 20 yds

## Jacked on Halloween

**Rules:** IDPA

**Course Designer:** Mark Goede

**Start Position:** In passenger seat of car with gun on the dash loaded to DC

**Scenario:** You and a friend are running to get more candy from the store, you stop at a red light and three bad guys with masks demand you give them your car.

**Stage Procedure:** On signal, retrieve your gun from the dash and engage T1-T3 with 3 rounds each in Tactical Priority. (near to far)

**Scoring:** Vickers Count

**RD Count:** 9 Minimum

**Targets:** 3 IDPA

**Target Distance:** 3 - 15 yds

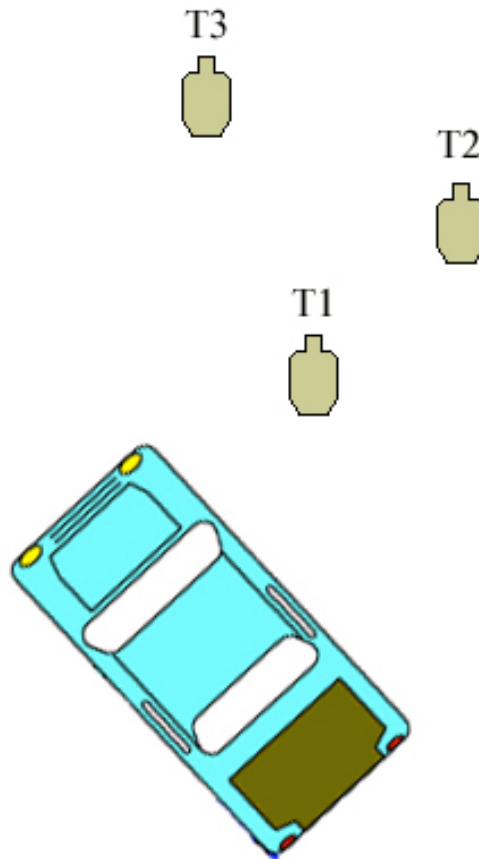
**Scored Hits:** Best 3 on paper

**Start-Stop:** Audible - Last Shot

**Penalties:** Per IDPA rules

**Concealment:** Required

**Special Consideration:** If you are a revolver shooter, round count will be 2 rounds on each, total of 6 rounds minimum.



# Halloween Mayhem

**Rules:** IDPA

**Course Designer:** Mark Goede

**Start Position:** Standing at P1 with hands naturally at your sides.

**Scenario:** You are approached by a gang of thugs on Halloween and you are forced to take lethal action to safe your family.

**Stage Procedure:** At signal, draw and engage T1 from retention then engage T2 - T3 and PP1 on the move to P2. Then use cover to engage T4-T5 in Tactical Priority (Slice the Pie)

**Scoring:** Vickers Count

**RD Count:** 11 Minimum

**Targets:** 8 IDPA, 1 PP, 3 NT

**Target Distance:** 1 - 15 yds

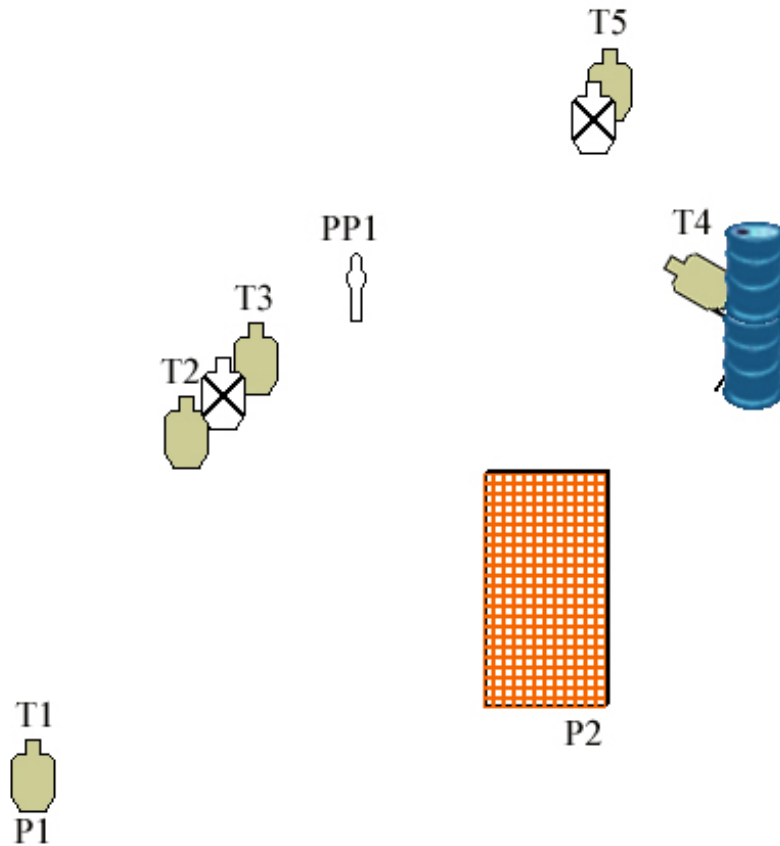
**Scored Hits:** Best 2 on paper

**Start-Stop:** Audible - Last Shot

**Penalties:** Per IDPA rules

**Concealment:** Not Required

**Special Consideration:**



## Don't Answer the Door!

**Rules:** IDPA

**Course Designer:** 2010 Nationals modified by Mark Goede

**Start Position:** P1, Facing facing door with strong hand on door knob. Loaded to DC

**Scenario:** You are answering the door on Halloween. When the door opens you see that the trick or treaters want much more than candy.

**Stage Procedure:** On signal, open door and engage T1-T3 with 2 rounds each while retreating to cover (far to near), move to (P2) and engage T4-T6 with 2 rounds each, you may move to P3 to engage T6, but no make up shots on any other targets from P3.

**Scoring:** Vickers Count

**RD Count:** 12 Minimum

**Targets:** 6 IDPA, 2 NT

**Target Distance:** 3 - 15 yds

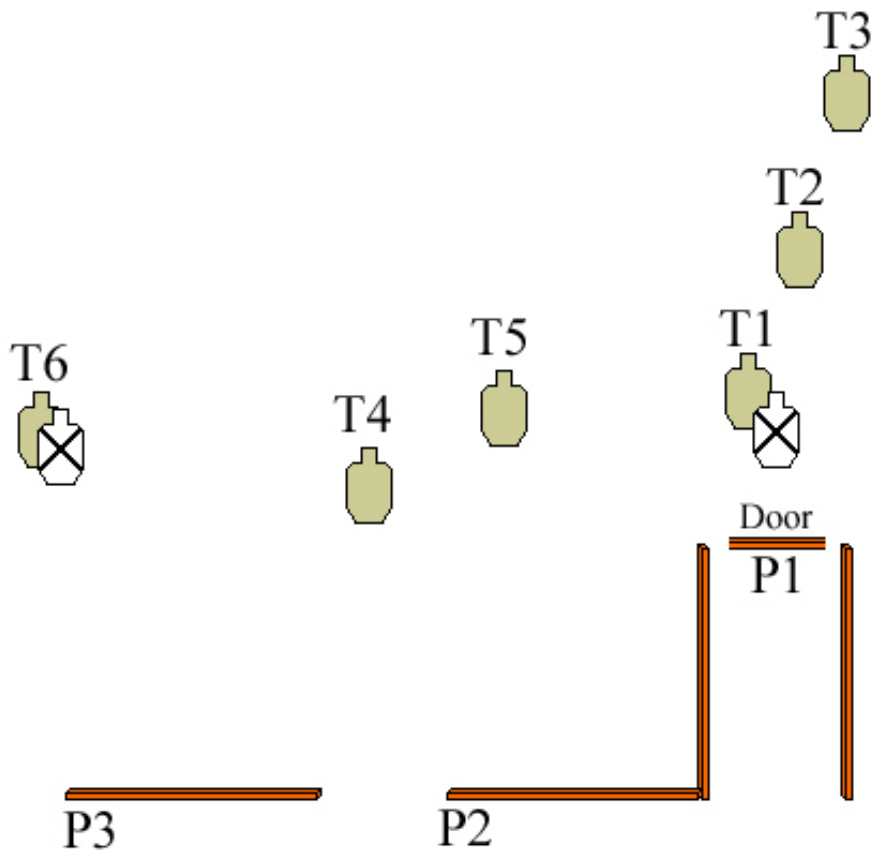
**Scored Hits:** Best 2 on paper

**Start-Stop:** Audible - Last Shot

**Penalties:** Per IDPA rules

**Concealment:** Required

**Special Consideration:**



## Could it Get Any Worse?

**Rules:** IDPA

**Course Designer:** Mark Goede

**Start Position:** P1, Facing ATM with both hands on ATM, Gun loaded to DC

**Scenario:** You are getting some money from an ATM when several Trick or Treaters want more than your kids candy. Protect yourself and your child.

**Stage Procedure:** On signal turn and engage either PP1 and T1 - T3 from P1 freestyle, then Pick up your child from table with support hand and engage SP1 - SP3 and T4 with strong hand only from P3

**Scoring:** Vickers Count

**RD Count:** 12 Minimum

**Targets:** 4 IDPA, 1 PP, 3 SP, 2 NT

**Target Distance:** 3 - 15 yds

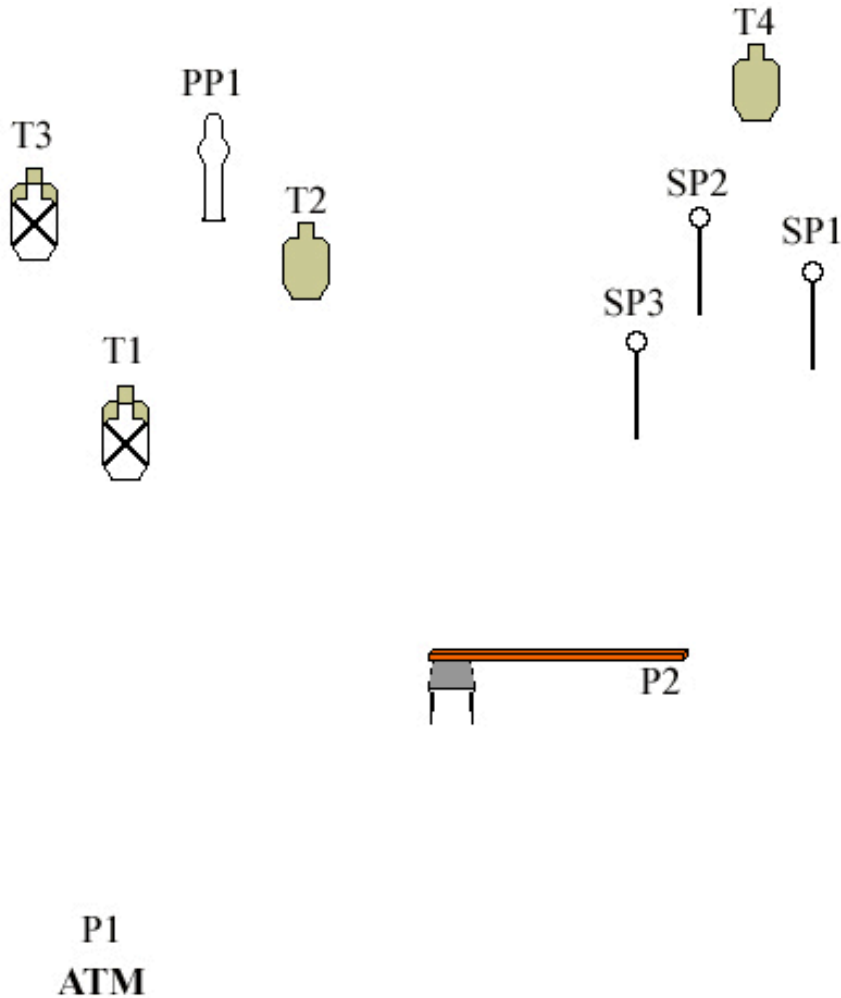
**Scored Hits:** Best 2 on paper

**Start-Stop:** Audible - Last Shot

**Penalties:** Per IDPA rules

**Concealment:** Required

**Special Consideration:**



## Trick this Treat

**Rules:** IDPA

**Course Designer:** Mark Goede

**Start Position:** Sitting at table with gun in box facing down range, loaded to DC.

**Scenario:** You are in the library on Halloween working hard when you hear gun fire and screaming. The only way out of the library is through the front door.

**Stage Procedure:** At signal, retrieve your gun from the box on the table. Remain seated and engage T1-T3 in any order, move to P2 and engage PP1 and T4-T5 as you see them, then move to P3 and engage T6-T8 in Tactical Priority (slice the pie).

**Scoring:** Vickers Count

**RD Count:** 17 Minimum

**Targets:** 8 IDPA, 1 PP, 3 NT

**Target Distance:** 6 - 18 yds

**Scored Hits:** Best 2 on paper

**Start-Stop:** Audible - Last Shot

**Penalties:** Per IDPA rules

**Concealment:** Not Required

**Special Consideration:**

